GAME FORMAT - All games will be flighted

<u>Easy Holes</u> – Only the scores from the easiest 9 holes count for this game (2,3,4,6,8,12,15,16,17) Then 1/2 your handicap is subtracted from that subtotal. The entire round's scores are kept for entry in the computer.

Low Putts – In this game, only the putts are counted for game purposes. The entire round's scores are <u>kept</u> for entry in the computer.

Mulligan Day – 1 Mulligan is allowed each nine.

Even Holes – Game score consists of only your score on the Even holes (2,4,6,8,10,12,14,16,18). Please enter your complete 18-hole score into the computer

<u>5 Clubs</u> – Players choose only 5 clubs (including a putter). The remaining clubs must be left behind. Please determine your 5 clubs well before getting to the clubhouse. Individual low net scoring.

<u>Best Front 9 / Best Back 9</u> – 1 winner per flight for the best front 9 and the best back 9. Cannot win both.

<u>Point Quota game</u> – Each player will receive points for each hole. The 2 highest scores from each flight will win. Handicap used each hole.

3 pts = Birdie, 2 pts = Par, 1 pts = Bogey.

<u>Pink Lady</u> – Each Team gets a Pink Ball. The first player on the scorecard plays the ball first. When holed out, the ball goes to the next player on the scorecard. And so forth. You write down the score of the pink ball as your team's score. When the ball is lost your team is out of the game. Each player keeps their own score to post to the computer.

<u>Shamble</u> – Team scramble where everyone tees off. Choose the best drive. Then everyone plays their own ball from that point until each ball is holed. The 2 best scores count for the team.

<u>Drop Back Scramble</u> - Played as a Scramble. When your team makes a birdie, the team drops back to the next tee box (4-3). You stay at that tee box until your team makes a bogey, then <u>you move up a tee box (3-4). If you make another birdie before making a Bogey, you drop</u> back another tee box (3-2). One score is listed for your team.

Team must use at least 1 tee shot per member – for each nine holes

<u>Best Ball of 2</u> - Each player plays their own ball and records their score for each hole. At the end of each hole - <u>The best</u> (lower) score of the 2 balls is recorded as their <u>team score</u>.

<u>T's and F's -</u> Game score consists of only your score on the holes beginning with a T or a F (2,3,4,5,10,12,13,14,15). ½ your handicap will be subtracted from that total. Please enter your complete 18 hole score into the computer.

Tee to Green - Only the strokes needed to reach the green are counted. Entire round scored is entered into the computer.

Easy way to record = each hole, record score and putts (4strokes, 2 putts) add score at end of each nine. Then subtract the total number of putts for each nine. This will give you your score for Tee to Green.

ONES — In this game, only the holes that begin with O, N, E, or S will count. (1,6,7,8,9,11,16,17,18) Then half your handicap is subtracted from that total. Enter your full 18 hole score into the computer.

HATE 'EM — Before teeing off, circle 2 holes that you absolutely hate. Subtract the scores on these 2 holes from your total when you finish playing. Entire score is entered into the computer.

<u>Odd Holes</u> - Game score consists of only your score on the ODD HOLES (1,3,5,7,9,11,13,15,17), ½ your handicap is subtracted from the total. Please enter your complete 18 hole score into the computer.

<u>Low Gross/ Low Net</u> - Keep Normal score for Low Gross. Low Net – Subtract Handicap from total score. Please circle final scores for both Low Gross and Low Net. Winners by flights