- 1 IN LEAGUE PLAY ONLY FOUR PERSON TEAMS WILL COMPETE. HOWEVER, DUE TO EXTENUATING CIRCUMSTANCES AS DETERMINE BY THE BOCCE COMMITTEE THREE PERSONS MAY PLAY AS A TEAM.
- 2 GAMES WILL CONSIST OF SIXTEEN POINTS, ONE POINT FOR EACH BALL CLOSEST TO THE PALLINA, TWO IF A BALL IS KISSING THE PALLINA.
- 3 THE PALLINA SHALL BE THROWN ALTERNATELY BETWEEN TEAM MEMBERS. ALSO, THE THROWING OF THE LARGER BALLS SHALL BE DONE ONE AT A TIME ALTERNATEING BETWEEN TEAM MEMBERS.
- PALLINA DELIVERED OUT OF BOUNDS OR SHORT OF MID LINE MAY BE THROWN TWO
 MORE TIMES. IF STILL NOT IN PLAY THE OPPOSITE TEAM THROWS IT. IF STILL NOT IN PLAY
 IT WILL BE PLACED BY THE CAPTAINS. THE ORIGINAL TEAM STILL THROWS THE FIRST BALL.
- 5 FOR THE PALLINA TO BE PLAYABLE IT MUST COME TO REST BEYOND THE HALF COURT LINE AND STILL BE ON THE COURT. (THE BACK-HASH LINE IS NO LONGER) Also, the pallina must not lay against the side board on initial throw. If so, move it one foot horizontally away from side board.
- 6 IF A BALL IS THROWN WHEN THEIR TEAM IS "IN" THE BALL MUST BE REMOVED IMMEDIATELY AND ANY DISTURBED BALLS REPLACED. THE REMOVED BALL CAN BE REPLAYED IN PROPER ORDER. IF THE WRONG COLORED BALL IS THROWN IT MUST BE REPLACED WITH THE CORRECT COLORED BALL.
- 7 PALLINA KNOCKED OUT OF BOUNDS ENDS PLAY AND THE FRAME MUST BE REPLAYED.
- 8 SHOULD A MEASUREMENT BE REQUIRED ONE DESIGNATED PLAYER FROM EACH TEAM DECIDES WHO IS "IN".
- 9 NO PLAYER IS ALLOWED IN THE COURT WHILE THE PLAYERS FROM THE OPPOSITE END ARE THROWING THEIR BALLS.
- 10 COMPETITION BETWEEN LEAGUE TEAMS WILL HAVE THEIR GAMES SCHEDULED ON MONDAY, TUESDAY, WEDNESDAY AND THURSDAY.
- 11 IN LEAGUE PLAY EACH GAME CONSISTS OF ONE HOUR TOTAL. IF A GAME EXCEEDS THIS LIMIT THEN WHATEVER TEAM IS AHEAD WINS. IN CASE OF TIE AT THE END OF THE HOUR REMOVE ALL COLORED BALLS LEAVING THE PALLINA IN PLACE AND EACH CAPTAIN THROWS ONE BALL. WHOEVER IS CLOSEST WINS.